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2006 SPRING WILD TURKEY HUNTING GUIDE

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This guide is provided for informational purposes and is not intended to be a complete listing of regulations. If you desire specific information on regulations and laws, visit our website at gf.nd.gov (for season proclamations) or for North Dakota state laws go to www.legis.nd.gov/cencode/T201.html.

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1. 2006 SPRING SEASON DATES, TIMES, OPEN AREAS:

SEASON	OPENS	CLOSES	AREAS	RESTRICTIONS
SPRING	APRIL 8	MAY 14	All units*	Restricted to spring season dates and unit described on license.

*See backside with map for unit boundaries.

HOURS OF HUNTING: One-half (1/2) hour before sunrise to sunset.

2. ELIGIBILITY

Who May Apply — Only North Dakota residents are eligible.

Hunter Education Requirement — Persons born after 1961 must complete a certified state or provincial hunter education course and present the certification card earned to the license vendor to purchase a North Dakota hunting license. Exemptions: Persons who hunt only on land they own or operate; persons under 12 years of age (those under 12 may hunt if they have appropriate license and are accompanied by parent or guardian).

Minimum Age — Persons under 15 afield with firearms must be accompanied by parent, guardian, or adult authorized by their parent or guardian.

3. LICENSES

Gratis — Gratis licenses are available to North Dakota residents owning or leasing, for agricultural purposes and actively farming or ranching, at least 160 acres of land located in an open hunting unit and are valid only upon land described on the application, and subsequently the license.

Regular — Non gratis licenses are issued by a weighted lottery procedure, after the total number of gratis licenses to be issued are deducted from the total available. The deadline for submitting regular lottery applications was February 15, 2006.

Other Licenses Required — Hunters, regardless of age, must also possess a fishing, hunting and furbearer certificate (\$1.00) and a general game and habitat license (\$13.00). In addition, hunters 16 years of age and older must possess a small game license (\$6.00) or a combination license (\$32.00) before hunting wild turkeys. (Gratis license holders exempt.) If you don't have these 2005 hunting licenses, you may purchase 2006 licenses from the Bismarck office of the North Dakota Game and Fish Department, or by calling toll free 1-800-406-6409, or via our website at gf.nd.gov. Stamps must be affixed to the back of a fishing, hunting and furbearer certificate. Stamps and licenses must be signed in ink.

Hunting on North Dakota Indian Reservations — If an individual hunts exclusively on Indian lands within the exterior boundaries of an Indian Reservation, a tribal license is required and a state hunting license is not required. Hunting on non Indian lands within the exterior boundaries of an Indian Reservation requires a state hunting license. Game taken legally with a tribal license on Indian land within the exterior boundaries of an Indian Reservation may be possessed and transported anywhere in North Dakota.



Via the Internet
visit our website at
gf.nd.gov

Regular license fees apply with no service charge added. Applicants must print out their own license and those without a printer will receive a confirmation number to carry.

LICENSING BY COMPUTER OR BY PHONE
QUICK – CONVENIENT – EASY

**You can instantly purchase general licenses
and also apply for most lottery licenses
24 hours a day — 7 days a week.**

Visa, Discover and MasterCard accepted.

By Phone
simply call toll free
1-800-406-6409

In addition to the license fee(s), a service charge will be added. Service charge will vary depending on amount of transaction.



4. WEAPONS

Shotguns — Only shotguns no larger than 10 gauge and capable of holding not more than three shells in the magazine and chamber are legal. Minimum barrel length is 18 inches. Fully automatic weapons are illegal.

Rifles — Only muzzleloading long guns are legal. Centerfire rifles and rimfire rifles are not legal for hunting wild turkeys.

Bows and Arrows — A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than at the bowstring. A compound bow used for hunting turkeys must have at least 35 pounds of draw at 28 inches or less draw length. Recurve and long bows used for hunting turkeys must have at least 35 pounds of draw at 28 inches. Arrows must be at least 24 inches long, tipped with a metal broadhead, with at least two sharp cutting edges, and have a cutting diameter of at least 3/4 inch (i.e., not able to pass through a 3/4 inch ring). It is illegal to hunt turkeys with barbed arrows. Broadheads with mechanical or retractable blades are legal. Telescopic sights, range finding devices, battery powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Handheld range finding devices are legal. Arrows capable of causing damage or injury in excess of that inflicted by the cutting edges of the broadhead, are prohibited (e.g., explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal).

Handguns — Handguns using straightwall cased centerfire ammunition and muzzleloading pistols are legal.

OTHER WEAPONS RESTRICTIONS

- * Crossbows are not legal, except with a permit from the game and fish director. Contact the Department for additional information on crossbow regulations.
- * It is illegal to go afield with a firearm or bow and arrow while intoxicated.
- * Firearms must be unloaded and encased within the boundaries of any national park.
- * It is illegal to hunt upon the premises of another within 440 yards of any occupied building without the consent of the person occupying such building. Exception: Hunting is not prohibited on land owned by neighbors (private or public) even if the land is located less than 440 yards from the occupied building.

5. AIRCRAFT AND MOTOR-DRIVEN VEHICLES

- * Aircraft may not be used to drive, concentrate, rally, raise, stir up, spot, or disturb game.
- * Motor-driven vehicles may not be used to pursue game.
- * It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle.
- * It is illegal to carry a firearm in or on a motor-driven vehicle with a shell in the chamber. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. It is illegal to carry any muzzleloader in or on a motor-driven vehicle with a percussion cap on the nipple or powder in the flash pan.
- * Motor-driven vehicles may only be used on established roads or trails. Except for persons having a special disability permit, no person may use a motor-driven vehicle while in the process of hunting turkeys or aid another in the process of hunting turkeys including travel to and from the hunting location unless the motor-driven vehicle is on an established road or trail. **Exception:** a landowner or a lessee who actively farms or ranches the land, or a person having written permission from the landowner or lessee may use a motor-driven vehicle off of an established road or trail to hunt turkeys except during the deer gun season.
- * Motor-driven vehicles may not be used off established roads and trails on state wildlife management areas, federal waterfowl production areas, and any other areas where motor-driven vehicles are restricted.
- * Established roads or trails do not include temporary trails made for agricultural purposes.
- * No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (Private Land Open To Sportsmen) property. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are identified by large yellow triangular signs.

6. BAG LIMIT

Each license holder may take and possess one bearded wild turkey.

7. TAGGING REQUIREMENTS

Immediately after the turkey has been killed, the hunter must indicate the date of kill by cutting out the appropriate month and day from the tag provided with the license, and attach it around the leg of the turkey in an exact manner as illustrated on back of tag, to prevent its removal. In no case is it legal to possess or transport a turkey unless it is properly tagged. The tag shall remain with the carcass until it is packaged as food. No person may reuse or attempt to reuse any tag issued. All used tags must be kept in possession until the meat is consumed or disposed of.

8. TRANSPORTATION

License holders must accompany their wild turkey during transportation, except that it may be shipped by licensed public carrier in receipt of proper bill of lading.

9. AREAS CLOSED TO HUNTING

Federal or state properties such as refuges, sanctuaries, military installations, parks, and historic sites posted to trespassing or hunting are closed to the hunting of wild turkeys.

Exception: Firearms will be allowed to hunt wild turkeys during the spring wild turkey season on those state wildlife management areas which are posted as closed to firearms after May 1.

Portions of Des Lacs National Wildlife Refuge (NWR) in Unit 51 and portions of J. Clark Salyer NWR in Unit 25 are open to spring wild turkey hunting. Contact refuge headquarters for details. All other NWRs are closed to spring wild turkey hunting.

State school land is open to public access including hunting unless posted with State Land Department signs. Contact the State Land Department for additional information regarding state school lands.

When hunting near the boundaries of closed refuges, sanctuaries, military installations, parks, or historic sites – make sure that you are familiar with any retrieval restrictions that may apply!

10. POSTING AND TRESPASS

- * Only the owner or tenant of any land may post it by placing signs alongside the public highway or the land giving notice that no hunting is permitted on the land. The name of the person posting the land must appear on each sign in legible characters. The signs must be readable from the outside of the land and must be placed conspicuously not more than 880 yards apart. As to land entirely enclosed by a fence or other enclosure, posting of signs at or on all gates through the fence or enclosure constitutes a posting of all the enclosed land.
- * It is illegal to hunt on posted lands without permission from the owner or tenant. Trespass is a criminal violation punishable by suspension of hunting, fishing, and trapping privileges for a period of at least one year.
- * Any person may enter upon legally posted land (without a weapon) to recover game shot or killed on land where he/she had a lawful right to hunt.
- * It is illegal to hunt in unharvested crops without the owner's consent. Crops also include alfalfa, clover, and other grasses grown for seed.
- * It is illegal to deface, take down, or destroy posting signs.
- * Failure to close gates upon exit or entry is a criminal violation, punishable by forfeiture of hunting licenses.

11. LICENSES AVAILABLE BY UNIT

UNIT	AVAILABLE	UNIT	AVAILABLE
02	175	37	170
03	75	40	125
04	75	41	150
06	80	44	120
10	100	45	145
13	200	47	200
15	150	50	225
17	200	51	250
18	90	53	100
19	300	70	200
21	75	98	400
25	650	99	370
27	650	R	250
30	600		
31	125	Total	6425
34	175		

12. SUNRISE AND SUNSET TIMES

The time of sunrise and sunset at Bismarck is given below. The sun rises and sets one minute later for each 12 1/2 miles westward of Bismarck and one minute earlier for each 12 1/2 miles eastward of Bismarck.

DATE	SUNRISE	SUNSET	DATE	SUNRISE	SUNSET
APRIL			APRIL		
8	7:09	8:22	27	6:35	8:48
9	7:07	8:23	28	6:33	8:49
10	7:05	8:25	29	6:31	8:51
11	7:03	8:26	30	6:30	8:52
12	7:01	8:27	MAY		
13	6:59	8:29	1	6:28	8:53
14	6:58	8:30	2	6:27	8:55
15	6:56	8:31	3	6:25	8:56
16	6:54	8:33	4	6:23	8:57
17	6:52	8:34	5	6:22	8:59
18	6:50	8:36	6	6:20	9:00
19	6:48	8:37	7	6:19	9:01
20	6:47	8:38	8	6:18	9:02
21	6:45	8:40	9	6:16	9:04
22	6:43	8:41	10	6:15	9:05
23	6:41	8:42	11	6:13	9:06
24	6:40	8:44	12	6:12	9:08
25	6:38	8:45	13	6:11	9:09
26	6:36	8:46	14	6:10	9:10

13. HUNTING UNIT DESCRIPTIONS

Unit 02 — Barnes County.

Unit 03 — Those portions of Benson County west of ND No. 20, Towner County south of ND No. 17, Pierce County east of ND No. 3 and south of ND No. 17, and that part of Ramsey County west of ND No. 20 and south of ND No. 17. **NOTE!** In addition to a Unit 03 spring wild turkey license, a special permit is required to hunt in Graham's Island State Park. Special restrictions will be required when hunting in the park. Contact the park office for additional information and for obtaining these free permits (701) 766-4015.

Unit 04 — Those portions of Billings and Golden Valley counties south of Interstate 94.

Unit 06 — Bowman County.

Unit 10 — An area in Cavalier and Pembina counties starting at the west junction of ND No. 5 and ND No. 32, then north on ND No. 32 to the US-Canadian border, then west to ND No. 1, then south to ND No. 5, and then east to the point of origin.

Unit 13 — Dunn County.

Unit 15 — Emmons County.

Unit 17 — Those portions of Billings and Golden Valley counties north of Interstate 94.

Unit 18 — That portion of Grand Forks County that lies north of US Highway 2.

Unit 19 — Grant County, Sioux County, and that part of Morton County south of Interstate 94 that lies west of Morton County Road No. 86 (the Almont to Carson road) and that part of Morton County north of Interstate 94 that lies west of ND No. 31.

Unit 21 — Hettinger County and Adams County.

Unit 25 — McHenry County and that part of Pierce County west of ND No. 3 and that part of Ward County that lies east of US Highway 83.

Unit 27 — McKenzie County.

Unit 30 — Morton County except for that part of Morton County south of Interstate 94 that lies west of Morton County Road No. 86 (the Almont to Carson road) and except that part of Morton County north of Interstate 94 that lies west of ND No. 31.

Unit 31 — Mountrail County.

Unit 34 — An area in Pembina County starting at the junction of ND No. 32 and the US-Canadian border, then south to ND No. 5, then east to the Minnesota-North Dakota border, then north to the US-Canadian border, then west to the point of origin.

Unit 37 — An area in Ransom, Richland, and Sargent counties starting at the east junction of ND No. 32 and ND No. 46, then east to the Minnesota-North Dakota border, then south to ND No. 13 at Wahpeton, then west on ND No. 13 to ND No. 32 at Gwinner, then north on ND No. 32 to the point of origin.

Unit 40 — Rolette County, and those portions of Bottineau and Renville counties east of US Highway 83 and that portion of Pierce County north of ND No. 17.

Unit 41 — Those portions of Richland and Sargent counties south of ND No. 13.

Unit 44 — Slope County.

Unit 45 — Stark County.

Unit 47 — That portion of Stutsman County that lies east of US Highway 281.

Unit 50 — Those parts of Cavalier, Pembina, Ramsey, and Walsh counties starting at the junction of ND No. 1 and ND No. 5 at Langdon, then east on ND No. 5 to the Minnesota - North Dakota border, then south to the Walsh County/Grand Forks County line, then west on the county line to ND No. 1, then north to ND No. 5 (the point of origin).

Unit 51 — Burke County, all of Renville County except that portion east of US Highway 83, that part of Bottineau County west of US Highway 83, and that part of Ward County that lies west of US Highway 83.

Unit 53 — Williams County and Divide County.

Unit 70 — Those parts of Dickey, LaMoure, Ransom and Sargent counties bounded by ND No. 46 on the north, ND No. 32 on the east, ND No. 13 on the south, and ND No. 1 on the west.

Unit 98 — Burleigh County and McLean County.

Unit 99 — Mercer County and Oliver County.

Unit R — The remainder of North Dakota not included in a numbered unit.

ROAD RIGHT OF WAYS

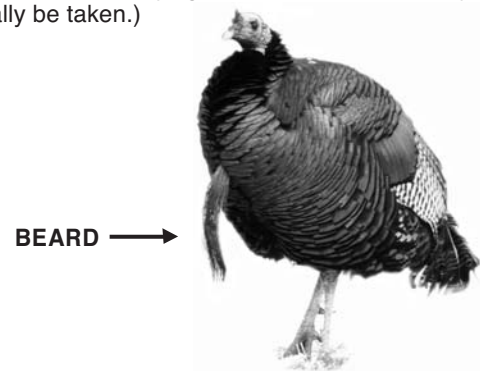
Do not hunt on road right of ways unless you are certain they are open to public use. Most road right of ways are under the control of the adjacent landowner and are closed to hunting when the adjacent land is posted closed to hunting.

Indian Reservations — Portions of some units are located on Indian Reservations. Contact reservation tribal offices for more information. See section 3 for licensing requirements.

- **Fort Berthold.** Game and Fish Department, HC3-Box 2, New Town, ND 58763, (701) 627-4760.
- **Standing Rock.** Game and Fish Department, Box D, Fort Yates, ND 58538, (701) 854-7236.
- **Turtle Mountain.** Department of Natural Resources, Box 570, Belcourt, ND 58316, (701) 477-2600.
- **Spirit Lake.** Fish and Wildlife Department, Box 359, Fort Totten, ND 58335, (701) 766-4221.

14. WILD TURKEY IDENTIFICATION

Only bearded wild turkeys are legal. See the beard before you shoot. (Some hen turkeys grow beards, and these by definition may legally be taken.)



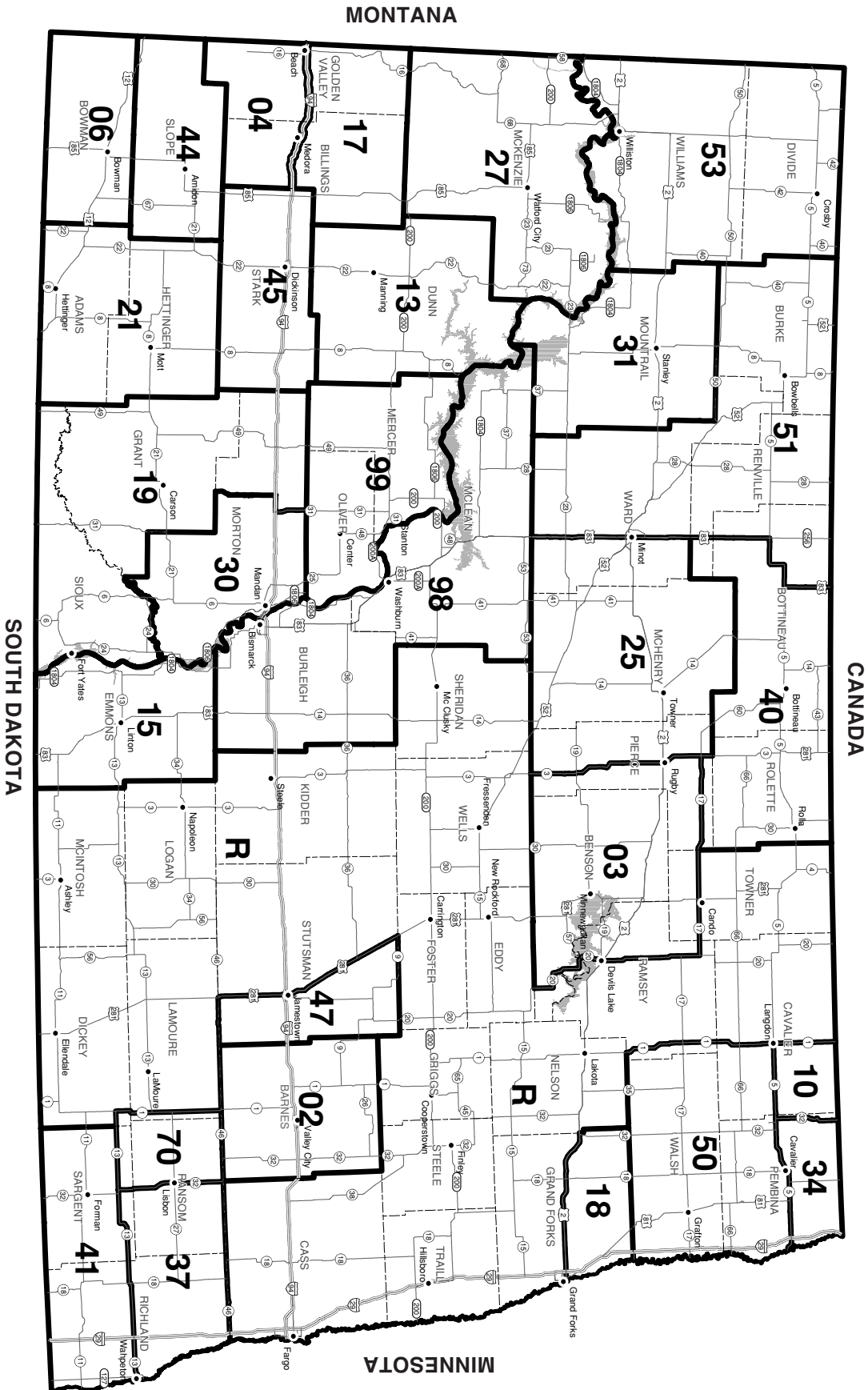
RAP Program (REPORT ALL POACHING). This program provides people the opportunity to report wildlife violations, remain anonymous if they prefer, and to receive monetary rewards for convictions based upon their information. Anonymous callers will be given a special code number and are not required to give their name. Rewards range from \$100 to \$1000 depending upon the nature and seriousness of the crime.

Call 1-800-472-2121

Call this number only to report game and fish violations.

Note: If calling from outside of ND, the number is (701) 328-9921. The reward fund is supported by private donations. If you wish to donate to the RAP program, tax deductible contributions can be sent to RAP, Box 188, Valley City, ND 58072-0188.

2006 SPRING WILD TURKEY HUNTING UNITS



The NDGFD receives federal financial assistance from the US Fish and Wildlife Service. In accordance with Title VI of the Civil Rights Act of 1964, Section 504 of the Rehabilitation Act of 1973, Title II of the Americans with Disabilities Act of 1990, the Age Discrimination Act of 1975, and Title IX of the Education Amendments of 1972, the NDGFD joins the US Department of the Interior and its Bureaus in prohibiting discrimination on the basis of race, color, national origin, age, disability, sex (in education programs or activities) and also religion for the NDGFD. If you believe you have been discriminated against in any program, activity, or facility as described above, or you desire further information, please write to: ND Game and Fish Department, Attn: Chief Administrative Services, 100 N. Bismarck Expressway, Bismarck, ND 58501-5095 or to: US Fish and Wildlife Service, Attn: Civil Rights Coordinator, 4401 N. Fairfax Drive, Mail Stop, MBSF-4020, Arlington, Virginia 22203. If you are disabled and desire application information for hunting and fishing opportunities in this state please contact the Department at 701-328-6300. The TTY/TTD (Relay ND) number for the hearing or speech impaired is 1-800-366-6888.

For additional hunting information visit our website at gf.nd.gov